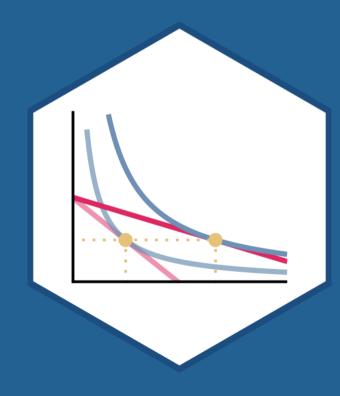
# 3.5 — Intro to Political Economy

ECON 306 • Microeconomic Analysis • Spring 2021 Ryan Safner

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## Outline



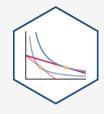
Policies That Raise Transaction Costs & Prevent Equilibrium

An Example: Some Economic Impacts of Covid

**Making Fair Comparison** 

Public Choice: The Economic Analysis of Politics

#### Welfare Economics, Reminder



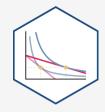
#### • Markets are great when:

- 1. They are **Competitive**: many buyers and many sellers
- 2. They each equilibrium (prices are free to adjust): absence of transactions costs or policies *preventing* prices from adjusting to meet supply and demand
- 3. There are no externalities are present: costs and benefits are fully internalized by the parties to transactions
- If any of these conditions are not met, we have market failure
  - May be a role for governments, other institutions, or entrepreneurs to fix
- Let's first talk about #2

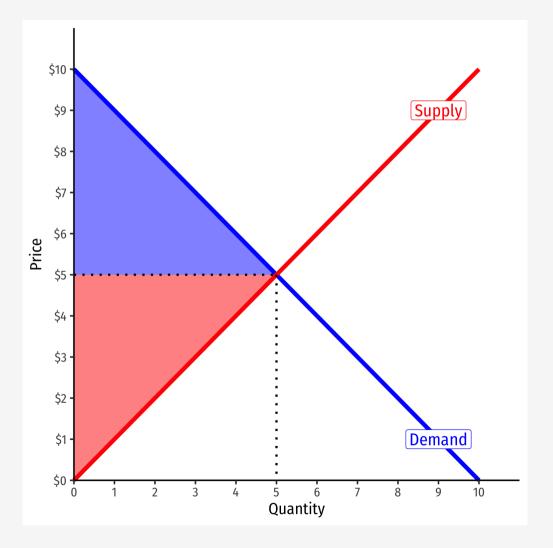


# Policies That Raise Transaction Costs & Prevent Equilibrium

#### **Dis-equilibrated Markets**



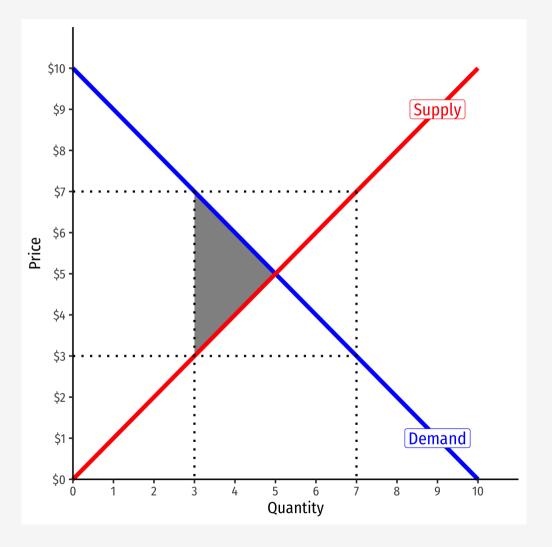
- The static benefits of markets all come from markets *being in equilibrium*:
  - allocative efficiency (CS+PS)
  - Pareto efficiency
  - productive efficiency
- But don't forget the *dynamic benefits* of markets as a discovery process! (<u>class 3.3</u>)
  - discovery of better allocations of resources
  - creation & elimination of profit opportunities
  - entrepreneurship & innovation



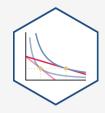
### **Dis-equilibrated Markets**



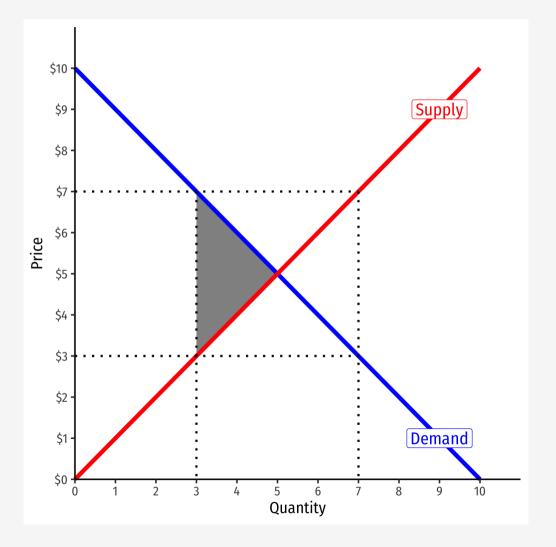
- To reach equilibrium, market prices need to be able to adjust
  - Shortage: price needs to rise
  - Surplus: price needs to fall
- There are *unrealized* gains from trade that exist in disequilibrium (shaded)
  - Buyers & sellers both can be made
    better off if they can adjust the price

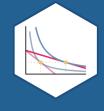


#### **Dis-equilibrated Markets**



- If market prices are prevented from adjusting, shortage/surplus becomes permanent
- Lost CS and/or PS: Deadweight loss (DWL)
  - inefficiency created by (permanent) diseq.
- Various government policies can prevent markets from equilibrating & create DWL:
  - Price regulations (price ceiling like rent control, price floor like minimum wage)
  - Taxes, subsidies, tariffs, quotas<sup>†</sup>
  - These should have been covered in Principles (see my <u>slides</u> on taxation from ECON 410)





# An Example: Some Economic Impacts of Covid

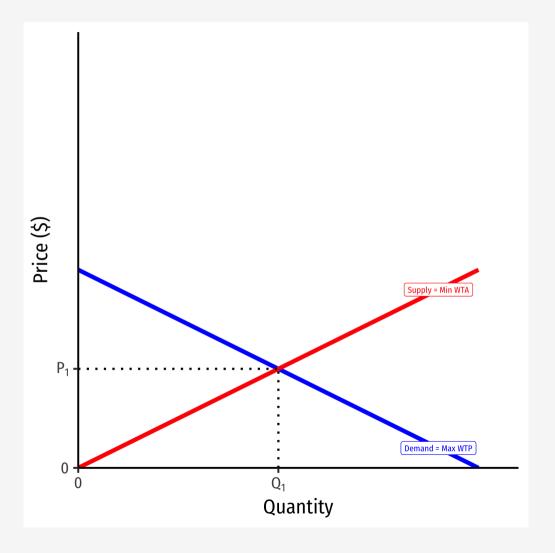
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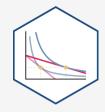




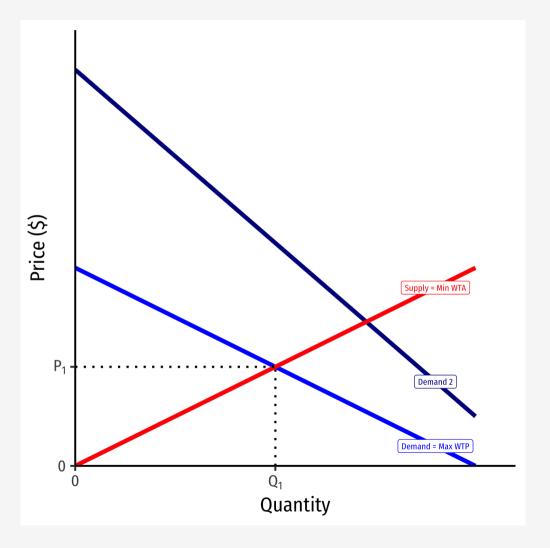
- Where did all of the ... go?
  - Toilet paper
  - Hand sanitizer
  - Masks
  - o PPE
  - Ventilators
- Three major issues:
  - price elasticity of supply
  - price gouging laws
  - restrictions & regulations on supply

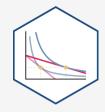
ullet Consider a market for a good in equilibrium,  $P_1$ 



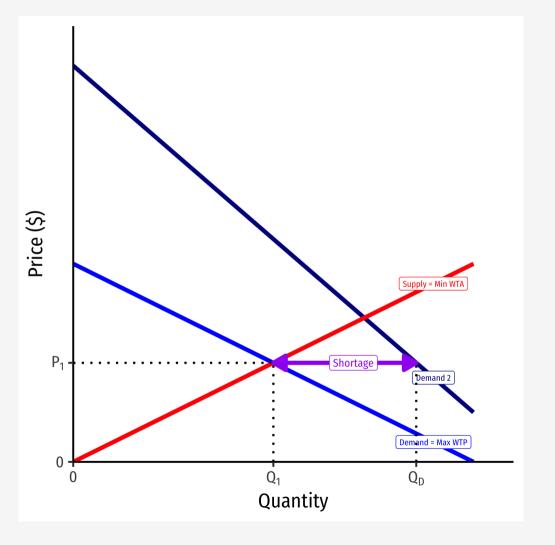


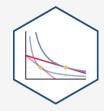
- More individuals want to buy more of the good at *every* price
- Demand *increases*, becomes *less elastic*



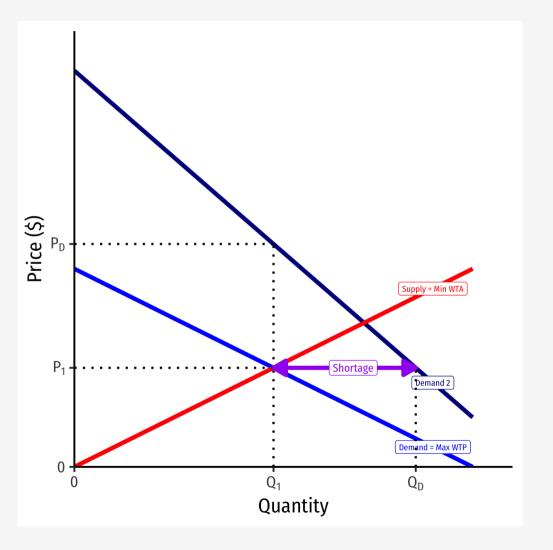


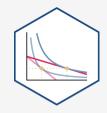
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- At the original market price, a shortage!  $(q_D > q_S)$



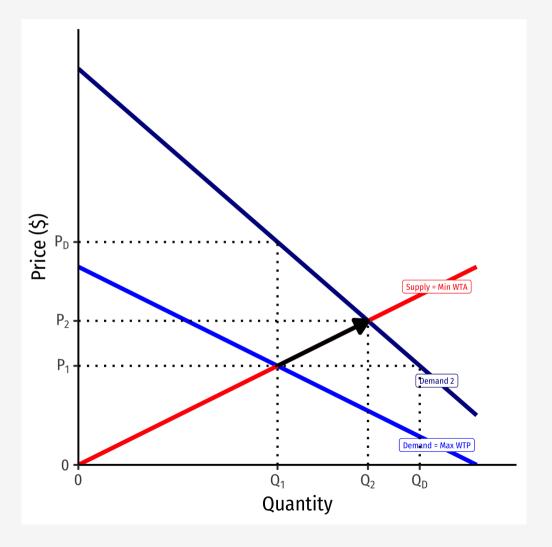


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- Sellers are supplying  $Q_1$ , but some buyers willing to pay more for  $Q_1$





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- Demand *increases*, becomes *less elastic*
- At the original market price, a shortage!  $(q_D > q_S)$
- Sellers are supplying  $Q_1$ , but some buyers willing to pay more for  $Q_1$
- Buyers raise bids, inducing sellers to sell more
- Reach new equilibrium with:
  - higher market-clearing price  $(P_2)$



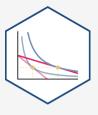
#### **One Possibility: Inelastic Supply**

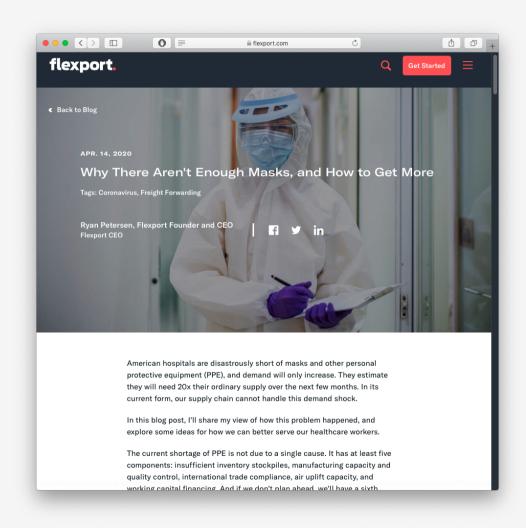


- It might that supply is very *inelastic* 
  - Here: perfectly inelastic (for convenience)
- Suppliers can't produce and sell more units even if they want to at very high price demanded
  - sudden shock to inventories (short run)
  - rising production costs
  - government regulations & restrictions
- Thus, the new high price is an equilibrium that will persist for a while
  - no "inefficiency," just a fixed supply of goods we cannot easily change

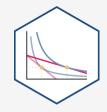


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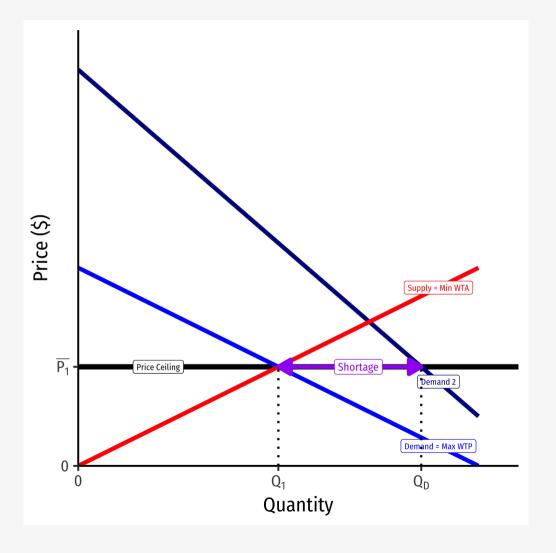






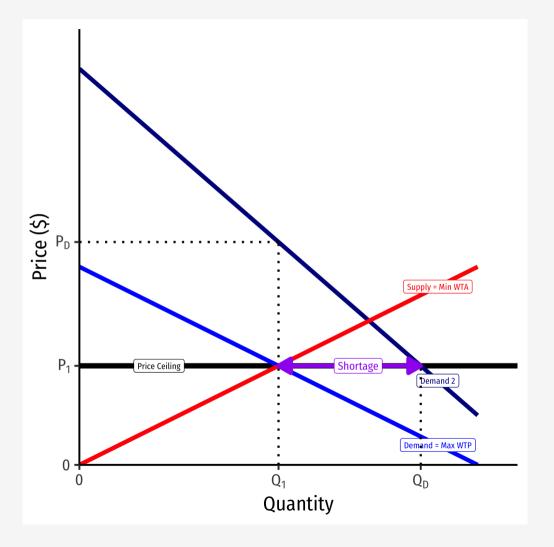


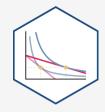
- Additionally, government has anti-pricegouging laws, a price ceiling at the original price,  $P_1$
- $Q_d > Q_s$ : excess demand, a shortage!
- ullet Sellers will not supply more than  $Q_1$  at price  $ar{P_1}$



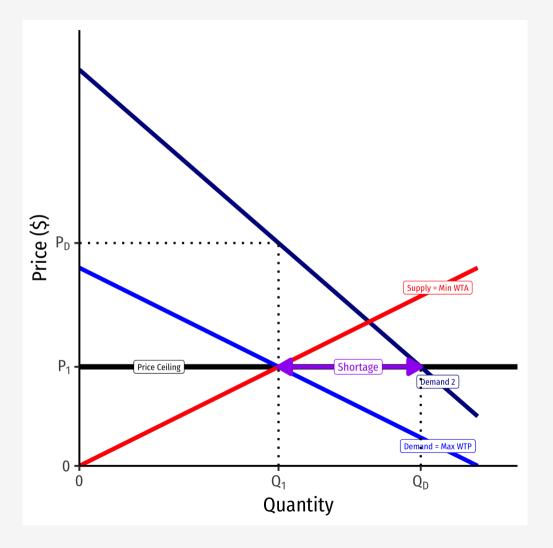


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- $Q_d > Q_s$ : excess demand, a shortage!
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- For  $Q_1$  units, buyers are willing to pay  $P_D!$

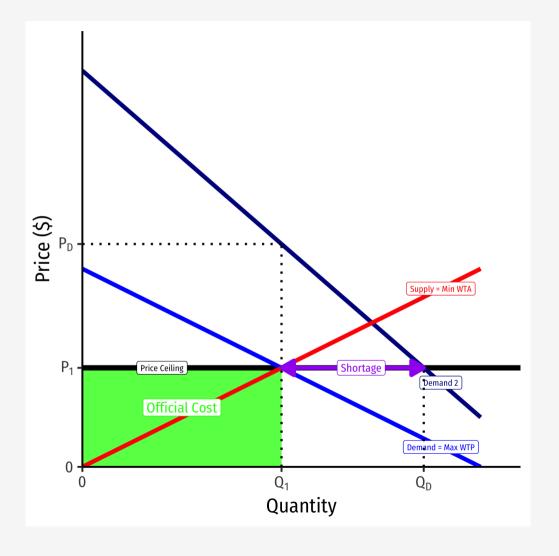


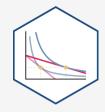


- If prices were allowed to adjust: buyers would bid higher prices to get the scarce  $Q_s$  goods
- Sellers would respond to rising willingness to pay, and produce and sell more
- But the price is not allowed to rise above  $\bar{P_1}$ !

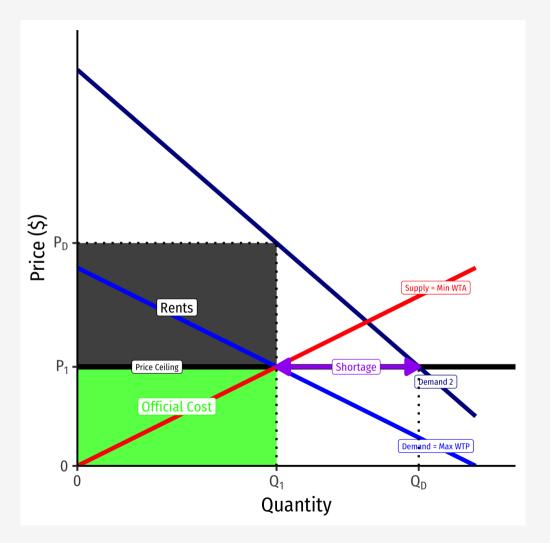


• Official price is  $ar{P_1}$ , sellers gain monetary revenues





- Official price is  $\bar{P}$ , sellers gain monetary revenues
- Competition exists between buyers to obtain scarce  $Q_s$  goods
  - $\circ$  Buyers willing to pay  $P_D$  unofficially
- Goods are distributed by non-market means:
  - Queuing
  - Black markets
  - Political connections, favors, corruption
- **Economic rents**: excess resturns (above cost) go to those who own & distribute the scarce goods



#### **Forms of Rents**



# (Temporarily) Raising Prices Can Solve the Shortage





#### A relatively high price:

- Conveys information: good is relatively scarce
- Creates incentives for
  - Buyers: conserve use of this good, seek substitites
  - Sellers: produce more of this good
  - Entrepreneurs: find substitutes and innovations to satisfy this unmet need

# (Temporarily) Raising Prices Can Solve the Shortage



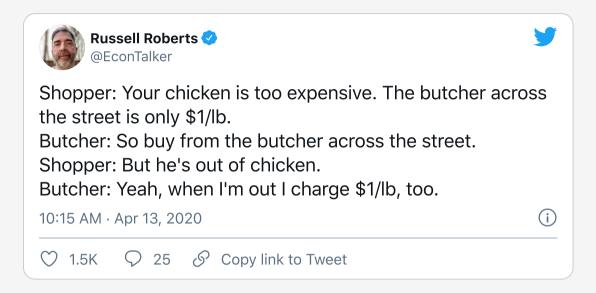
# (Temporarily) Raising Prices Can Solve the Shortage





## Forcing Low Prices Doesn't Solve the Shortage













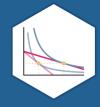






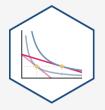






# **Making Fair Comparisons**

#### **Two Fundamental Problems of Political Economy**

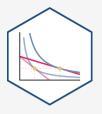


• All societies face two fundamental problems, which institutions emerge (or are created) to address:

**The Knowledge Problem**: How to coordinate the *tacit*, *fragmented* knowledge of opportunities and conditions *dispersed* across millions of individuals (and accessible to none in total) in order to maximize the ability of individuals to achieve their goals

**The Incentives Problem**: How to structure incentives that individuals face in a way that maximizes cooperative behavior (voluntary exchange and association) and minimizes non-cooperative behavior (cheating, opportunism, exploitation, violence, rent-seeking)

### **Robust Political Economy**



- No system is perfect
- We need to find arrangements that are robust to knowledge & incentive problems
- Easy (unpersuasive) case: perfect information & pure benevolence
  - every system works in theory!
- Hard (persuasive) case: uncertainty & selfish behavior
  - what works best in practice?
- Treat people as they are: sometimes good, bad, smart, stupid, opportunistic, altruistic,



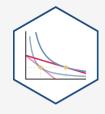
# **Robust Political Economy**



SHOULD BE MORE SPECIFIC HERE IN STEP TWO



## **Robust Political Economy**



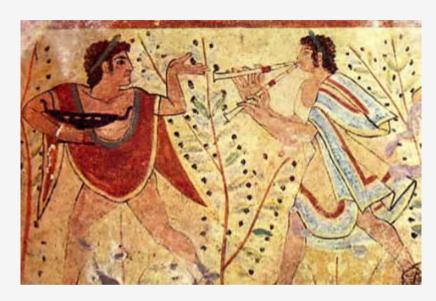
- People often recommend optimal policies as if they could be installed by a benevolent dictator
  - A dispassionate ruler with total control, perfect information, and selfless incentives to implement optimal policy
  - A "1st-best solution"
- In reality, 1<sup>st</sup>-best policies are distorted by the knowledge problem, the incentives problem, and politics
  - Real world: 2<sup>nd</sup>-to-*n*<sup>th</sup>-best outcomes



# **Comparative Institutional Analysis**

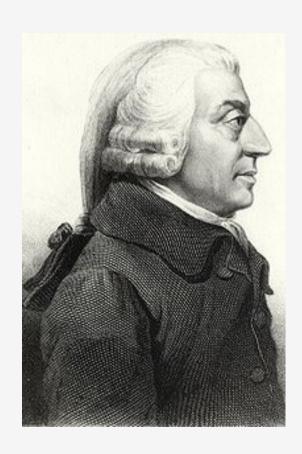


- Compare imperfections of *feasible* and *relevant* alternative systems
  - The "Nirvana Fallacy": comparing an imperfect system in reality with an ideal system in theory
- Economics: think on the margin!
  - One system's "failure" does not automatically imply another will be "successful"!
  - Real world requires tradeoffs
  - "economics puts parameters on people's utopias"
  - "compared to what?"



# **Institutions: Operationalizing Adam Smith**





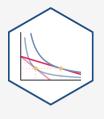
"[Though] he intends only his own gain, and he is in this, as in many other cases, led by an invisible hand to promote an end which was no part of his intention...By pursuing his own interest he frequently promotes that of the society more effectually than when he really intends to promote it," (Book IV, Chapter 2.9).

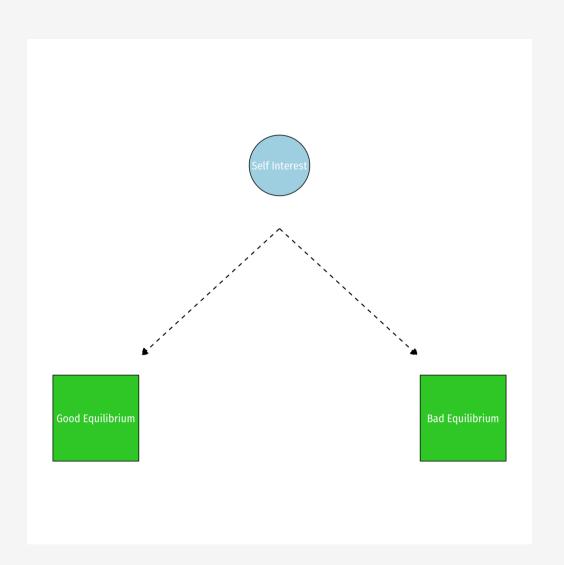
Smith, Adam, 1776, An Enquiry into the Nature and Causes of the Wealth of Nations

**Adam Smith** 

1723-1790

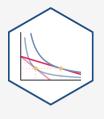
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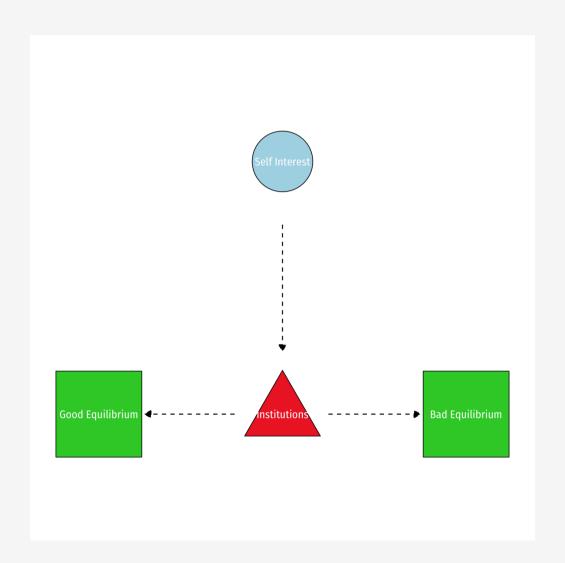




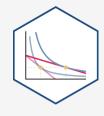
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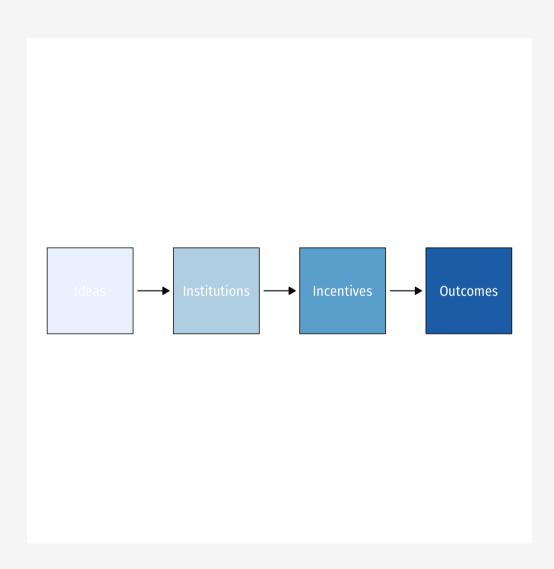
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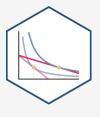


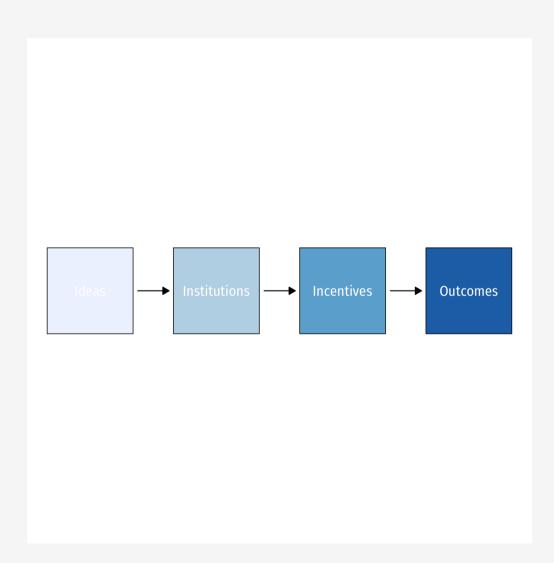
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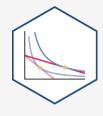


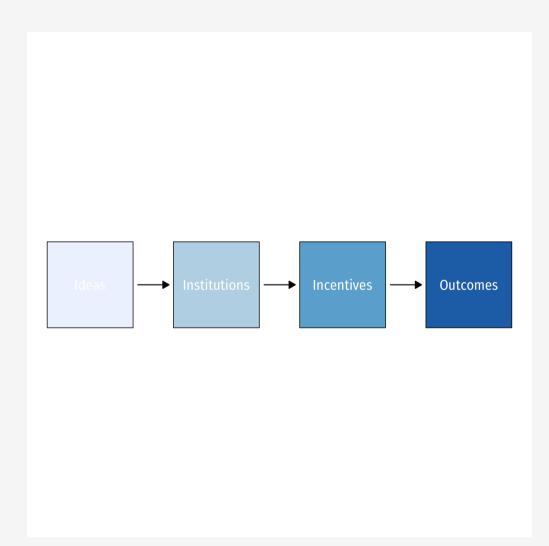
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- relative level of equality or inequality
- stability of politics, finance, macroeconomy





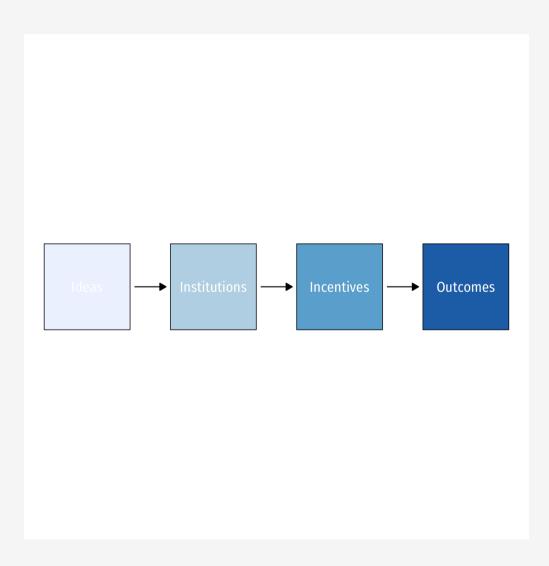
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  - information





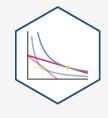
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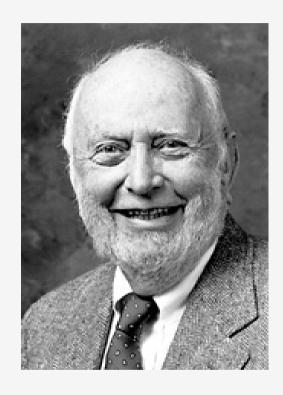




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- ...are determined by **Ideas**:
  - political and social worldview -"isms"
  - which groups (should) have status

#### What are Institutions?





Douglass C. North

1920-2015

"Institutions are the humanly devised constraints that structure political economic and social interaction. They consist of both informal constraints (sanctions, taboos, customs, traditions, and codes of conduct), and formal rules (constitutions, laws, property rights)," (p.10)

"Institutions are the rules of the game in a society," (p.1).

North, Douglass C, (1991), "Institutions," Journal of Economic Perspectives 5(1): 97-112.

North, Douglass C, (1990), Institutions, Institutional Change, and Economic Performance

**Economics Nobel 1993** 

### **Incentives are Structured by Institutions**





"Who needs this nail?"

"Don't worry about it! The main thing is that we immediately fulfilled the plan for nails!"

#### **Incentives are Structured by Institutions**





"Dear customer, in the leather goods department of our store, a shipment of 500 imported womens' purses has been recieved. Four hundred and fifty of them have been bought by employees of the store. Fourty-nine are under the counter and have been ordered in advance for friends. One purse is in the display window. We invite you to visit the leather department to buy this purse!" (p.38).

White, Lawrence H, 2012, *The Clash of Economic Ideas*, pp.38-9